

3v3 Reindeer Games - Soccer Rules

FIFA Rules apply with the following modifications:

Player Registration: all players must be registered in order to participate; player registration instructions are sent out by the tournament

Rosters: All rosters must have a minimum of 4 players and a maximum of 6 players on the roster. Each team must have a team coach, manager, or captain speaking for and organizing the team. Double rostering is not allowed, and players playing down in age groups is prohibited. Any team in violation of these rostering rules will have all games forfeited.

Check-in: One representative (Coach, Team Manager, or Captain) must check-in the team no later than 30 minutes prior to their 1st game. All rosters are frozen at check-in, and no other players are allowed to be added.

Game Details: It is a 4-game guarantee: 20 minute games (2x10min halves; 2 minute half time)

All pool plays games tied after regulation time, CAN end in a tie. Playoff games can NOT end it a tie.

Format: 3v3, only 3 field players are permitted on the field at a time; NO goalies

Start of game: the ball will start with the home team; home team is the 1st team listed on the schedule.

Substitutions: All players not actively playing in the game must stay in the player boxes. When they are ready to sub, they may enter the center of the pitch in the "dead space", and substitute at the substitution area in the middle of the field.

Substitutions may occur at any dead ball situation, but players must be called onto the field by the referee and enter and exit at the midfield substitution area only. Players must be at the half-field mark when dead ball situations first occur to be called on.

Coaches or Team Managers: any individual coaching or managing the team must remain in the player boxes. They are not allowed to come onto the fields.

Playing Rules:

NO OFFSIDES, SLIDE TACKLING, or HEADING; when a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense.

Kick-off: may be taken in any direction

After goals: ball must be placed at mid-field mark by opposing team. Kick may be taken in any direction, but a ball cannot be scored from the kick-off

Kick-ins: the ball shall be placed on the sideline for an out of bounds ball on the sideline, or the end-line for any ball hit off the board behind the goal.

On all kick-ins, the defending players must be 10ft away from the ball.

If a ball goes onto another field, only one player can retrieve it

Indirect Kicks: All dead ball kicks, including Kick-ins, free kicks, kick-offs, are indirect; exceptions: corner or penalty kicks

Penalty Kicks: Are awarded, at the ref's discretion, if a scoring opportunity was nullified by an infraction. It is taken at the penalty kick mark at the center of the field; all other players must stand behind the midfield line. If a penalty kick is not scored, the defense will obtain possession with a goal kick. The ball is not live on a penalty kick.

Player/Coach/Bench Personnel Yellow or Red Cards: Referees have the right to send off a player or bench personnel for continual disobedience or unsportsmanlike conduct. If a RED CARD is issued = rest of game PLUS next game. The Tournament Director may remove a player or team personnel from the rest of the tournament. If a coach or team manager is red carded, a new one must be designated. If a new coach or team manager cannot be determined, the team's remaining games will be forfeited. All teams must still have 3 rostered field players. If the red card takes the team below 3 field players, the remaining games will be forfeited. Any player, team personnel, or coach, receiving 2 yellow cards (caution) in one game, will be removed from the remainder of that game. They will not be allowed to return to play during the remaining game time. They will, however, be allowed to participate in the next game.

Point Structure (Pool Play): 3pts = win; 1pt = tie; 0pts = Loss; A forfeit will be scored 5-0

Tiebreakers: After pool play: 1) Head-to-Head (when between 2 teams only); 2) Goal differential; 3) Fewest goals against; 4) goals scored.

Playoff Overtime: Teams will have a 3 minute "golden goal" overtime period. First team to score wins, not matter how much of the 3-minute overtime period has elapsed. If it is still tied after 3 minutes we will go to a shootout, including only the 3 players on the field at the end of the "golden goal" overtime period. Kicks in the shootout will be taken from the midfield center mark. NO player may stand in as goalie. The team to start with the ball will be determined with one round of "Rock-Paper-Scissors"

****IMPORTANT - SPORTSMANSHIP:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated and is grounds for immediate removal from the tournament and facility. Any instance of such conduct will disqualify the responsible team from the tournament!

Reminder this is supposed to be a day of fun competition, please allow the kids to play, the coaches to coach, and the referees ref.

Any decision that these rules do not address are at the full discretion of the Tournament Director.